

ART PROJECTS

- 1 **Specular Aperture:** Michael Robinson, Dave Stahula, Alex Schwaneveldt - Lose yourself in an Interdimensional Light highway, journey through a cacophony of color into the void between perception and reflection.
- 2 **Ascension Goddess Temple:** Sage and Jade Kramer - Come rebirth, renew and nourish yourself in the beautiful Ascension Goddess Temple that is designed to be a womb. Featuring workshops, classes, meditation, yoga, chill and a great place to connect with friends.
- 3 **"3":** Josh Epperson - A set of three 6' tall metal pyramids with pattern/colors that change at different times of day and from different angles.
- 4 **Labyrinth Infinitum:** Roy Dean Quada - Come get lost in Infinity & meditate on the idea of the perpetual Labyrinth. Being a participant in this however comes with a stern warning...it will leave a burning imprint in your mind, and on your soul.
- 5 **The PsycheDelicate Arch:** Forrest Millheim & the Utah CORE - The Arch Gallery - See the petroglyphs that the Utah CORE is taking to Burning Man 2013 with The PsycheDelicate Arch!
- 6 **The Happy Ending:** Jason Wells - A gallery of stencil and spray paint art, fractal and mandala designs, which is illuminated by the sun and surrounded by a cascading waterfall.
- 7 **Conscious Wave:** Alma Roundy - The Conscious Wave is an interactive art piece that spins waves in the air that can be captured by an LED strobe.
- 8 **Crypster Tower & Dungeon:** Melinda Stonedcliffe & the Crypsters - Dark and dizzying delights will ensue this year as we indulge all those too-old-to-be-hipster, and too-young-to-kill-fun. Hustle your bustle & come wet yer' whistle with Crypsters!
- 9 **Painted Sounds:** Mathew Vander Meyden - To create beautiful works of art with meaning from our souls to yours. And also to created music the language of the universe.
- 10 **The Black Maze:** Jeff Willden - The guardian at the gate will introduce you into a labyrinth where you will face your darkest fears.
- 11 **The Nest:** Rebecca Gillette & the HIVE Collective - A place for ideas to hatch, for wings to be spread, and time to be shared. 3 gazebos connect a large sundial canopy. A comfortable seat in the shade, a place to connect with friends, and catch the time.
- 12 **The Snake Goddess:** Alice Toler - Find the Snake Goddess in the Labyrinth Castle. Her mood may be: green/blue "benevolent", red/purple "vengeful" mood, or green/yellow "changeable" mood. Place an offering at the altar at her feet if you wish.
- 13 **Escape Art:** Jenna Talbott - What where when happened here? The Big Bang. The escape from Eden. A paint party. A magic show. You did it. We did it. Here. Right now.

MUTANT VEHICLES

The Jelly Smack: Spencer Christopherson & the Jellyfish Crew - Intelligent, interactive, illuminated sculptures and costume pieces that will synchronize with the Jellyfish 12000 to create a sea of light that will respond in real time to the pulsating music.

Moon Jelly: Jared Gallardo & the Jellyfish Crew - Planet Earth, 2013: The population of cyborg Jellyfish from the future has doubled! Jellyfish 12000 now has a little buddy, a close relative, a partner in crime.

The Mew: Ryan Segal - The Mew is a space-boat from a dimension much like our own, here to transport you places you always wanted to go. Hiring pirates, time-travelers, endangered species and historical celebrities.

**Any inaccuracies found in this booklet are clearly the fault of damn hippies and should be disregarded.*

THEME CAMPS

- 1 **Pineapple Camp:** Very large men and very loud women. We offer a welcome party, music, and shade. We lost our Pineapple brother and our ship, the Valhalla burns for him and his wife YoYo. Vive La Vida! R
- 2 **SINsation Station:** Sensual sex positive camp, encouraging sensual openness in a safe space. A play station for all curious to experience in the lighter sensual side of (BDSM) play. Life is sensual! Everything we do and say and experience should be felt from the heart. And should be about feeling and love of life. XXX
- 3 **Anti M's Art Playa-Ground:** The place to let your inner artist fling color and get creative. G
- 4 **Black Rock City Canoe Club:** Hang out in the hobo kitchen and enjoy Brunch All Day! Any guest chef is welcome to cook whenever they like. The only rule is clean up after yourselves. Bring food donations. R
- 5 **Electro-Lights & "The Fortress of Light":** Bask in the glow of hundreds of LED's and dance on the waves of light. Come by Carols Pottery Place and see what fun you can have with Pottery! Then fire and paint. PG
- 6 **Fire Tribe Academy for the Flow Arts:** Get your flow on at Fire Tribe Academy for the Flow Arts. Meet the fire conclave and pick up some new tricks during workshops or flow jams. PG
- 7 **Crypster Camp:** The wildest casino outside of Nevada. Come to our whiskey-swillin', floozie-jugglin', shadow-side-shennannigan-havin' camp! Look for the Tower & Dungeon when you're ready for some REAL fun. NC-17
- 8 **Simple Pleasures:** An expression of art and love. Art, classes on companionship & night themed parties. XXX
- 9 **Burning Monkeys:** Come have a beer and leave with a smile. R
- 10 **Cosmic Recess:** A playAground with a space theme, where Art and Play are one and the same! Let your worries disappear and rediscover the "kid" inside us each of us! Recess is Always in session! R
- 11 **Jellycamp 12000:** Great music, dancing, bar, and games with the Jellyfish 12000 mutant vehicle and the Jellycrew. R
- 12 **Painted Sounds:** Some of the most talented artists in SLC paint live in the afternoon. We teach participants painting techniques w/ paint and space to share. And, live music performances! R
- 13 **WhoDooYouDo / theHIVEcollective:** A Camp fit for The Goblin King. Deep within the labyrinth you'll find an oasis far from The Bog of Eternal Stench, where a goblin can just be himself. Catch the shade - watch the hours pass under our sundial and know What Kind of Magic Musical Spells we use...Dance Magic Dance! R
- 14 **Space Camp:** We know you're an alien! Fly over to space camp for a stellar time! Interact with other aliens, and mad scientists. Experiment in our Lab at any time! PG
- 15 **Bat Country:** Bat Country home of the weird, depraved, and mostly trustworthy. Come by to listen to scary, electro-circus gonzo music. XXX
- 16 **THE DEN OF OG:** A weekend of Slayin Subbass and demic dubz with an interactive haunted house
- 17 **Ranger Outpost East Berlin:** Ranger Outpost XXX
- 18 **C.O.C.K. Camp:** Kum get some C.O.C.K.! Cocks Of Colorado Kamp guarantees a fun time for all. Come see the bearded lady and the thin man. Just look for the gigantic blinking cock. XXX
- S **Element 11 Sanctuary:** Sanctuary is a quiet safe haven for individuals who need confidential emotional support at E11. It is available 24/7, is staffed by both Green Dot trained Rangers and EMS personnel, and is located adjacent to the MED Tent, indicated by a "Green Dot" on our festival map. Sanctuary support is accessible through contacting any Ranger, EMS volunteer, or by simply coming to the Sanctuary tent during the festival.

For non-life threatening emergencies while at E11, call (385) 226-5597

For life-threatening emergencies call 9-1-1

E11 LOVES OUR VOLUNTEERS!

Element 11 is a festival of Participation. That means getting involved and doing, rather than just watching... Everything done to create and support Element 11 Labyrinth 2013 has been done by volunteers. In fact, nearly one in three attendees at this year's festival is a registered volunteer. From the Box Office staff and Greeters who welcomed you to our city, to the department and committee managers, and their teams who have worked thousands of cumulative hours planning for your being here, to those who will stay after and help us leave no trace, hundreds of individuals have contributed their time, talents, and energy to ensure your Labyrinth 2013 experience is the best it can be.

Volunteers are easy to notice—they have laminates, t-shirts, and they're the ones who are working. Make sure you thank them sincerely and often for supporting your Labyrinth 2013 burn experience at Element 11. Also, please come to the Volunteer Appreciation Party in Center Camp Saturday at 6:00 pm to thank our event volunteers personally—Everyone is welcome. Volunteers with laminates get free drinks and prizes.

We will be collecting bar donations for the Volunteer Appreciation Party in Center Camp INFO Center throughout the E11 Festival, 10 am - 10 pm daily. Suggestions are Vodka, Rum, Whiskey, Tequila, wine and beer, and mixers of all kinds.

Remember if it weren't for a volunteer, E11 wouldn't be here... Make sure you thank your E11 volunteers!

GUIDELINES FOR EROTIC DISCOURSE:

Element 11 is a sex positive environment. In order to have a safe environment for everyone here at Element 11, the following is advised:

#1 Always ask before touching, even if you know them! It's polite, it's good manners, it will earn their respect.

#2 Obtain consent! Consent requires people who are of legal age, are properly informed, are not under coercion, and are not incapacitated. Consent may be withdrawn at any time, and No means NO! Really!

#3 Respect your partner's desires and boundaries. How do you find them out? ASK! Also, know your own desires and boundaries. Remember to discuss safer sex issues!

#4 Do not have sex with a person who is intoxicated or under the influence. Not only is it technically against the law, but it is potentially very hurtful to that person. And what fun is that?

#5 If you hear of or see anyone in trouble, step in and ask if they need help. We take care of each other! In addition, consider buddying up when you go out for the evening. Guys watch out for the women, and vice versa! We do not want any of our family members assaulted this year.

#6 If someone does get assaulted or feels threatened in any way, get them to a safe place and get help. The Sanctuary Space and EMS are available 24/7. You can take them there directly or call the 911 EMS/Ranger Contact # (385) 226-5597.

LEAVE NO TRACE

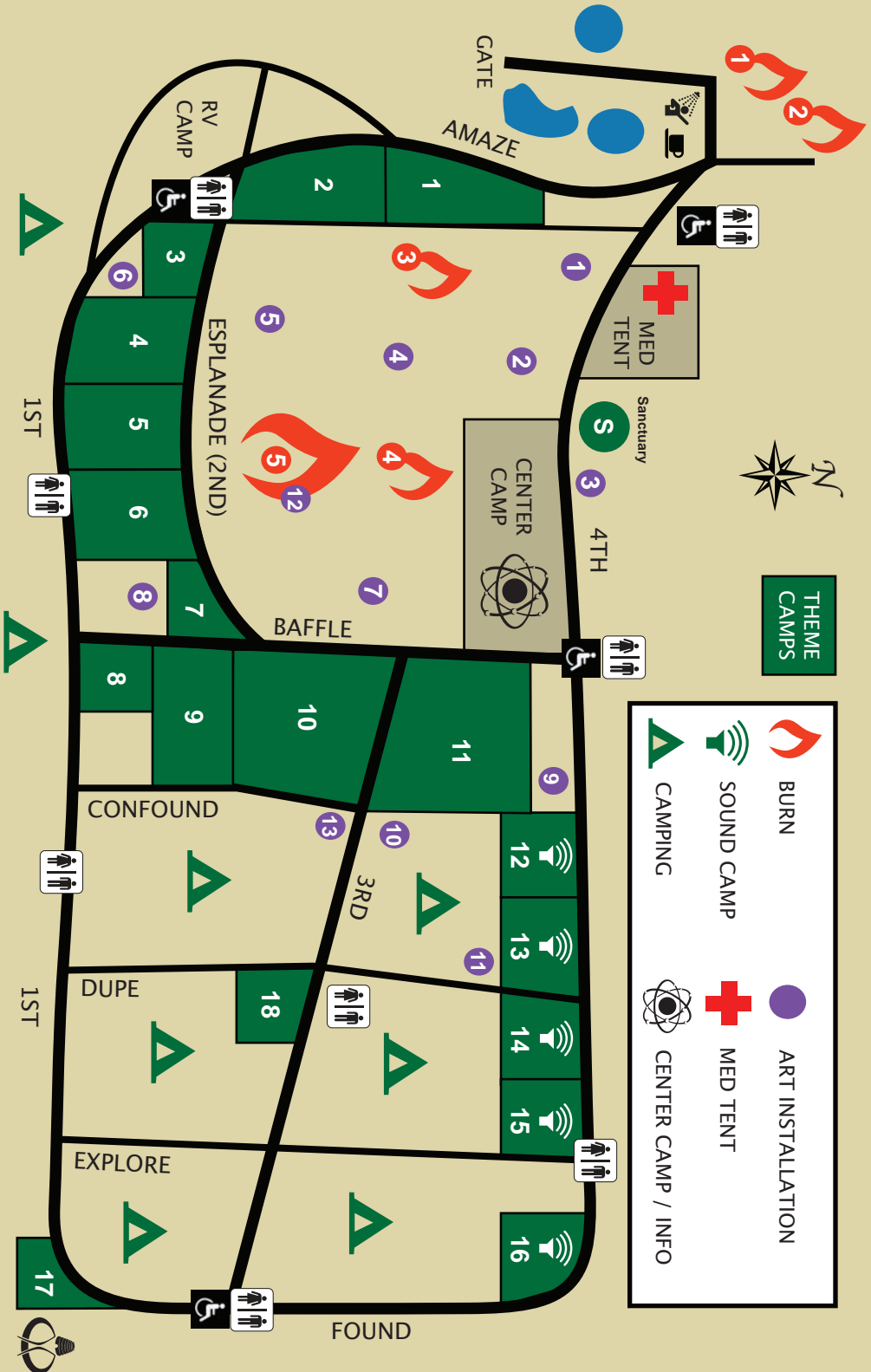
What is "MOOP"?

MOOP is Matter Out Of Place. It's any trash or debris that doesn't belong in the landscape—from a beverage bottle or a broken zip-tie to a feather, sequin or pistachio shell. Also screws and wood debris from art projects, and food waste around your camp. For Element 11, you packed it in your car to get it to the event, so you also need to take it home with you. We believe that Leave No Trace is a personal commitment that is possible to achieve, which is why we have no trash cans or dumpsters available during the event. So plan ahead—minimize the amount of trash you will generate (see Item #3), and be sure to leave some space in your rig to carry your trash home.







- 1. Plan and Prepare.** Bring plenty of trash bags and make sure you have room to pack out your trash. Pack it in...pack it out
- 2. Reduce Your Packaging.** Bringing less in means having less to bring out. Leave unnecessary packaging at home. Food items are a likely target with their many layers of plastic and cardboard, but also consider the toys and camping gear that you're bringing. Unpacking them before you get home will spare you the hassle of bringing back styrofoam packing and shrinkwrap. Choose cans over bottles, and reusable containers over both.
- 3. Rethink Your Food Portions.** Prepare food in sensible quantities that your group can finish at a single sitting -- leftovers will quickly become a liability. Also, many people eat less at a festival than they do normally (so many other fun things to do!). Coordinate with your campmates as far as what you're bringing so that you minimize your group's waste. If you've found yourself with a giant pot of chili and not enough campmates, invite the neighbors over rather than creating a wet, heavy bag that has to be packed into someone's trunk.
- 4. MOOP Sweeps.** First off, if you "don't let it hit the ground", you won't have to pick it up. Get in the habit of looking around your camp for things that are poised to blow away. Take a minute once a day to do a moop sweep through your camp. As you're packing out your camp, have campmates walk repeatedly around your site picking up anything and everything that's not part of the playa.
- 5. Do Not Use the Playa as Your Toilet.** It's unacceptable, unsanitary, and just plain gross the morning after.
- 6. Do Not Use the Playa as Your Ash Tray, Either.** Not as unsanitary, but just as unacceptable and gross. If you smoke, field strip your butts and put them in your pocket, or in a container (like a mint tin).
- 7. Don't use the porta potties as a Trash Can.** If it doesn't come out of your body, don't put it in the potty. Period. If you want to put a wet wipe in the porta potty, make sure you eat it first (so it will come out of your body). Otherwise, carry a zip-lock baggie with you and put it in the trash when you get back to your camp.
- 8. Be Aware of Very Small Items.** Aka "Micro MOOP". Spread a tarp under your kitchen area, which is where most of this comes from. No Trace really does mean no trace.
- 9. Don't Rush Your Pack-Up.** Don't stress to hurry home on Sunday. Recognize that long-term exposure to the playa will fatigue your body and impair decision powers. Also, when under pressure, we are all likely to make rushed decisions and leave MOOP behind.
- 10. Secure Your Trash for the Ride Home.** Once you've taken the time to Leave No Trace on the playa, don't undo your good work by scattering your trash (or other belongings) all over the road on the way home. Leave some space in your vehicle or trailer to nestle the trash down out of the wind; or if you are placing it (or anything else) on top of your vehicle, tie it down securely—you don't want your trash, camping gear, or art piece to become "insta-MOOP" by hitting the side of the road at 65 mph!



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THEME CAMPS

-  BURN
-  SOUND CAMP
-  CAMPING
-  ART INSTALLATION
-  MED TENT
-  CENTER CAMP / INFO